

Sprint Backlog Grooming Meeting Minutes: Sprint 3

Attendees:

- Isis Gomez (Product Owner)
- Manuel Conrad
- Michael Novas
- Kirei Hausheer
- Joaquin Prado

Start Time: 6:00 P.M.

End Time: 7:00 P.M.

Discussion Points

Focused on refining and prioritizing user stories for Sprint 3, ensuring all deliverables support demo readiness.

User Stories Reviewed

User Story #8: Enhanced MFA Demo Readiness

- **Priority:** High
- **Refinements:**
 - Ensure MFA works on both desktop and mobile devices.
 - Streamline demo flow for reliability.
- **Effort Estimate:** 5 story points

User Story #9: Phishing Game Finalization

- **Priority:** High
- **Refinements:**
 - Add 3 total scenarios (2 fake, 1 real).
 - Implement scoring + feedback explanations.
- **Effort Estimate:** 7 story points

User Story #10: Dashboard Enhancements

- **Priority:** Medium

- **Refinements:**
 - Improve UI readability.
 - Add export-to-PDF functionality with filters.
- **Effort Estimate:** 5 story points

User Story #11: Progress Tracker Integration

- **Priority:** Medium
- **Refinements:**
 - Combine results from MFA, phishing, and badges into a unified view.
 - Display completion status visually.
- **Effort Estimate:** 3 story points

Action Items

- Isis: Oversee MFA demo readiness.
- Manuel: Lead phishing game content.
- Michael: Develop dashboard enhancements and exports.
- Kirei: Support phishing visuals and usability testing.
- Joaquin: QA integration across all modules.

Backlog Prioritization

The following stories were prioritized for Sprint 3: #8, #9, #10, #11 (20 points total).